

## Specification of courses for the book of courses

<b>Study program</b>		Preschool Teacher	
<b>Module</b>		/	
<b>Type and level of studies</b>		Basic vocational studies - 1st level study program (professional bachelor degree)	
<b>Name of the subject</b>		Didactic Games	
<b>Teacher (for lectures)</b>		/	
<b>Teacher/associate (for practical classes)</b>		Aleksandra Mandic, PhD	
<b>Teacher/associate (for other forms of teaching)</b>		/	
<b>Year of study when the component is delivered</b>		2	
<b>Semester/trimester when the component is delivered</b>		4	
<b>Number of ECTS</b>	3	<b>Status of the course (compulsory/optional)</b>	optional
<b>Condition</b>	/		
<b>Goal of the course</b>	Acquiring knowledge about the phenomenon of child play, the importance and its educational functions, the student's ability to create and apply didactic games in educational work and encourage children's creativity.		
<b>The outcome of the course</b>	After the completion of the course, students should be trained to: 1. recognize different approaches to child play, 2. list the educational functions of children's play, 3. classify didactic games according to different criteria, 4. create didactic games, 5. critically evaluate multimedia games for children, 6. plan activities for developing children's creativity through games.		
<b>Course content</b>			
<b>Theory classes</b>	/		
<b>Practical classes (other forms of teaching, research work during the studies)</b>	The concept and characteristics of didactic games. Structural features of child games. Theories of the play (classical and modern interpretations). Division and types of child games according to developmental stage and content. The function of the play in the development of a child. Pedagogy of children's play (upbringing, education and learning through play). Contemporary exploration of play in an institutional context. Play and creativity. The phenomenon of creativity. The function of creativity in child development. Education-related tasks related to creativity. Conditions and procedures for developing children's creativity. The role of educators in encouraging and directing children's creativity.		
<b>Bibliography</b>			
1	Каменов, Е. (2006): <i>Дечја игра: васпитање и образовање кроз игру</i> . Београд: Завод за уџбенике		
2	Трнавац, Н. (1991): <i>Дидактичке игре</i> , Београд: Завод за уџбенике и наставна средства.		
3	Каменов, Е. (1986): <i>Интелектуално васпитање кроз игру</i> . Београд: Завод за уџбенике... Ј16.		
4			
5			
<b>Number of active classes per week during a semester/trimester/ year</b>			
<b>Lectures</b>	<b>Practical classes</b>	<b>Research work during the course</b>	<b>Other classes</b>
0	2		
<b>Teaching methods</b>	Method of conversation (heuristic), illustrative work, demonstrations, written and practical work.		
<b>Mode of delivery</b>		face-to-face	
<b>Knowledge assessment (maximum number of points 100)</b>			
<b>Pre-exam obligations</b>	<b>Points</b>	<b>Final exam</b>	<b>Points</b>
<b>In class activity</b>	10	<b>Written exam</b>	30
<b>Practical classes</b>	40	<b>Oral exam</b>	/
<b>Colloquium</b>	20		
<b>Seminar papers</b>			
<b>Language of instruction</b>	Serbian/English		